

# **Key Question / Topic: The Anglo Saxons!**

# (Intention) What we intend to cover in our learning:

## English

Fronted Adverbials

Saxon Myths and Legends

Newspaper reports

Biographies

Story Writing

Poetry

## Maths

Telling the time

Area and Perimeter

Proportionality

Place value/Algebra

Addition and subtraction

Multiplication and division

## Enrichment

Day in the life of a Saxon/ West Stow

## Computing

Creating a multimedia fact

file

Researching

Typing skills

The Anglo Saxons

Spring Term

Hedgehog Class

# History and Geography

Who were the Anglo Saxons?

Where did they come from?

Village life

Who was Beowolf?

What was the Bayeux Tapestry?

How did they travel?

## Art and D.T.

Science

Stone sculptures

Metal work and jewellery

Illuminated letters and runes

State of matter

Sound

Wind power

Water resistance

Renewable energy

## R.E.

Christianity- what is it like for Christians to follow God?

Christianity- is forgiveness always possible

# (Implementation) Key words I will use and need to know:



## The Anglo Saxons Word Wall



# Warriors Gods Hero Long Boat Sword Shield Armour Sail Raid Invade King Conquer

Tiw- God of War

# Jewellery St. Bede Bayeux Tapestry Northumbria Sutton Hoo Wessex Coins East Anglia Offas Dyke Thatched Wooden House Runes

Village life

# Beowulf Grendel Balder- God of Immortality Eostre- Goddess of Birth Frigg- Goddess of Love Hel- Goddess of Death Loki- God of Cunning Saxnot- God of the Family Thunor- God of Thunder Wade- God of the Sea Wayland- God of Metalworking Woden- Chief God

# (Implementation) Key knowledge we will learn:

- Some of the key myths and legends of Anglo Saxon times that link to the many gods they believed in such as Thunor, Frigg and Wade.
- Why the Saxons chose to invade England, what a settlement is and how they travelled to conquer parts of Europe.
- The importance of East Anglia in Saxon England and Sutton Hoo.
- The importance of Offas Dyke in protecting England from Wales.
- The story of Beowulf.

# (Implementation) Things to do and find out at home:

## English

- · Create a Saxon Myth story
- Make an acrostic Saxon poem
- · Create a Saxon wanted Poster
- · Make a Saxon battle plan
- · Write a fact File abut a Saxon God/King
- Create an information leaflet about the Saxons
- · Using Saxon ruins, create a secret message

## Geography

- Trace where the Anglo Saxons originally came from on a map.
- Investigate which sea they crossed to invade England
- What Natural materials did they bring to England?
- Find out about the population in England before the Saxons invaded.
- What Food did the Saxons grow and was the land ideal for their crops?

## Computing

 Make a PowerPoint about the Saxons

## The Saxons

## Homework

## R.E.

 Visit a church and write about what you saw

## Maths

- Learn the facts 6x 9x 7x 8x 12x table
- Practice the formal written method for addition, subtraction, multiplication and division.
- Use your cooking skills to investigate weight (kg, g,) can you convert?

## Art and D.T.

- Make a model Long boat,
- Make a Saxon piece of armour.
- Make a Saxon helmet/mask



# (Impact) What we will aim to do at the end of our learning:

## The pupils will be able to...

- Develop increasingly secure chronological knowledge and understanding of history, local, British and world
- Put events, people, places and artefacts on a timeline
- Use correct terminology to describe events in the past
- Ask and answer questions about the past, considering aspects of change, cause, similarity and difference and significance
- Suggest where we might find answers to questions considering a range of sources
- Understand that knowledge about the past is constructed from a variety of sources
- Construct and organise responses by selecting relevant historical data
- Identify and give reasons for historical events, situations and changes
- Identify some of the results of historical events, situations and changes